





### Source

- › Works with ABR or Mezzanine sources
- › HLS ingest or AWS Media Connect flows
- › 24/7 streams or ad hoc events
- › Configure redundant sources
- › Supports multi track audio
- › Secure source storage in S3
- › Unlimited source archive windows
- › Viewable source proxy
- › Archive available for editing within 30 seconds of live broadcast

### Outputs

- › Change to Progressive/interlaced video adaptive up to 60 fps
- › Audio types supported including AAC-HE and Dolby AC3+
- › HLS / DASH / MSS packaging
- › Subtitling in WebVTT, TTML, DFXP, ISMT formats
- › DRM integration, with licence services available

### Capture

- › Web console for clipping
- › Video controls for searching edit frames: Zoom In/Out, Forward and Back etc, Includes unlimited access for client content operations teams
- › Clips with frame-accurate precision
- › Creation of a single output from multiple clips
- › Supports stitching in of ads, interstitials, pre-rolls and more
- › Capture selected audio tracks
- › Capture multiple clips from SCTE markers

### Publishing

- › Configuration of different publishing points for the clips created
- › Link your workflow by integrating to linear scheduling or management systems as well as services like MAMS or Aspera.
- › Delivers clips over 12 hours duration
- › Scales to any number of concurrent capture jobs
- › Batch facility to deliver outputs in multiple formats and destinations in minutes
- › Customisation available to meet your demands in addition to comprehensive & well documented RESTful API.
- › Suitable for compliance recordings
- › Performance and throughput reporting



Commercials | No upfront charges | Tiered usage packages available, including unlimited use